



This Record Certifies that



Play Notes:

- ☐ First Joined AR # _____
- ☐ Renewed AR # _____
- ☐ Promoted AR # _____
- ☐ Left AR # _____

Home Region _____



Adventure Record#

598 CY
ORGANIZATION

LEVEL OF
ORGANIZATION
& Annual Costs

Apprentice

Student

Performer

Equal

Mentor

1 or 2 TU one-time cost;
8 TUs and 500 gp
annually

Prodigy

Faculty

Alumni

Played by _____

Player

RPGA #

Is a Member of the
Veluna Organization
of Performance Arts
A Meta-Organization of Veluna

Event: _____ Date: _____

DM: _____

Signature

RPGA #

The Veluna Organization of Performance Arts (VOPA) is headquartered at the Veluna National Theater located in Mitrik. More than just a theater, it houses an entire university for the study of the performance arts. The purpose of the school is to help students learn their art; introduce new techniques; pass on news, tales, and legends; and provide performance opportunities. While Mitrik plays host as the largest hub of activities, Devarnish and Veluna City have roles as well, with branch campuses, theaters, and some administrative offices. Subsidiary guildhalls can be found in the ruling city of each other diocese (Falsridge, Grayington, Kempton, Lorrish, Valkurl, and Whitehale). Other supporters and instructors may be found over all of Veluna – there are taverns, inns, way stations, and homes of those friendly to performers; also members and alumnae that have made their homes in out-of-the-way locations.

Requirements to become a Mentor:

- Skills: Perform 12 ranks and 6 ranks in 3 elective skills (see Table T1 in the *Veluna Meta-Campaign Sourcebook*) from Mentor's chosen major OR
- Skills: Perform 5 ranks and 12 ranks in any 3 elective skills (see Table T1) from Mentor's chosen major
- Must be a current Equal in VOPA
- 1 Time Unit for resident Mentors, 2 Time Units for foreign Mentors (one time cost upon advancing)
- 8 Time Units per year (classes and/or required performances) (in addition to one time cost first year)
- 500 gp annual tuition (may be paid by patron)

Benefits of Membership:

- Street performance license for all of Veluna
- 15% discount on musical instruments, equipment, supplies, and tools from the PHB
- 50% discount on tickets to the VNT, and 8 free tickets per year (subject to availability)
- As needed access to the core areas and many private areas of the Great Library of Rao
- +1 bonus to Perform checks when performing with another active member or Alumni of VOPA
- +3 bonus to Gather Information checks when able to contact other members of VOPA, bards, sages, librarians, talkative old rumormongers, snitches or informants
- +1 bonus to four elective skills from Mentor's major (the bonuses from Equal level, and a new +1 bonus to a different skill). The circumstance involved varies per skill (see Table T2 in the *Veluna Meta-Campaign Sourcebook*)
- +2 bonus to Bardic Knowledge checks when able to contact other members of VOPA, bards or sages
- +3 bonus to Profession (entertainer) checks (or similar skill) when audience is aware PC is a member of VOPA
- A Mentor may use the CAd rules for using bardic music with masterwork instruments for three instruments of his choice (noted below).
- 50% discount on standard lifestyle upkeep while in region
- Access to the following alternate class feature: Hymn of Fortification (CC), Spellbreaker Song (CM)
- Access to the following feat: Master of Knowledge (HH)
- Access to the **Spymaster** prestige class

Chosen Instruments (3): _____

NOTE: All bonuses granted by meta-orgs are considered Circumstance bonuses which do not stack with bonuses granted by other meta-orgs (unless otherwise specified). See the latest edition of the VMCS for additional rules regarding this and other meta-organizations.

This AR does not count when determining Adventure, Regional, Metaregional, or Core access.

GP

Starting GP

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

- _____ GP

Lifestyle Costs

GP

Subtotal

- 500 GP

Added GP Costs

GP

FINAL GP TOTAL

TU

Starting TU

8 TU

TU Cost

- 1 or 2 TU

Added TU Costs

TU REMAINING

XP

Starting XP

- XXXXXXX XP

XP lost or spent

XP

Subtotal

+ XXXXXXX XP

XP Gained

XP

FINAL XP TOTAL