



This Record Certifies that



#### Play Notes:

- ☐ First Joined AR # \_\_\_\_\_
- ☐ Renewed AR # \_\_\_\_\_
- ☐ Promoted AR # \_\_\_\_\_
- ☐ Left AR # \_\_\_\_\_

Home Region \_\_\_\_\_



Adventure Record#

**598 CY**  
**ORGANIZATION**

**LEVEL OF**  
**ORGANIZATION**  
& Annual Costs

Played by \_\_\_\_\_  
Player \_\_\_\_\_ RPGA # \_\_\_\_\_

Is a Member of the  
**Church of the Golden Hills**  
A Meta-Organization of Veluna

Event: \_\_\_\_\_ Date: \_\_\_\_\_

DM: \_\_\_\_\_  
Signature \_\_\_\_\_ RPGA # \_\_\_\_\_

The Church of the Golden Hills is the center of worship in Veluna for the gnomish pantheon, and is based in the diocese of Lorrish, the seat of power for Lord Corbin Jamorrie, the only non-human ruler of a diocese in Veluna.

Gnomes have lived in the region of Old Ferroun since the first memories of its human settlers. The hills and mountains provide the homes and wealth of this diminutive race. The worship of the gnome pantheon, known as the Lords of the Golden Hills, often takes place in a single temple. The father of the gnome race, Garl Clittergold, is held in the highest esteem, and is the god most loved by the common gnomes, and a priest of Garl Clittergold is usually deferred to by a priest of equal rank of one of the other gnome deities.

Lord Jamorrie has a great deal of respect for Rao and His worshippers, and the Church of the Golden Hills generally supports the Church of Rao. They find the worshippers of St. Cuthbert fair but a bit too unyielding, and find the zeal and warlike nature of the Heironeans a bit frightening. The Church of the Golden Hills also enjoys their people's long, friendly relationships with dwarves and elves and their respective churches. The Church is strongly allied with the gnomes of the Kron Hills and Verbobonc, and clergy often travel between these regions.

#### Requirements to become a Goldfather:

- Resident of Veluna
- Race: Gnome
- Must worship Garl Clittergold, Baervan Wildwanderer, Baravar Cloakshadow, Flandal Steelskin, Gaerdal Ironhand, or Segojan Earthcaller
- At least 7 levels of Cleric, Favored Soul, or Paladin (levels of Bard up to PC's highest level class of the required classes stack with that class for the purpose of the level requirement)
- Skills: Knowledge (religion) 9 ranks, 4 ranks in Knowledge (arcana) OR Perform (any)
- 7 Time Units per year (5 Time Units if a Gnome of Veluna)
- 1 year service as a Goldbrother/Goldsister

Goldchild

Goldbrother

**Goldfather**  
7 or 5 TUs annually

TU

Starting TU

**7 or 5 TU**

TU Cost

- TU

Added TU Costs

TU REMAINING

XP

Starting XP

- XXXXXX XP

XP lost or spent

XP

Subtotal

+ XXXXXX XP

XP Gained

XP

FINAL XP TOTAL

#### Benefits of Membership:

- May claim sanctuary in any temple of the gnome religions in Veluna
- A Goldfather is considered to be Class 1 for determining cost and eligibility for spells from a temple or priest of the gnome religions in Veluna
- A Goldfather gains 13 Influence points with the Church of the Golden Hills while in region
- A Goldfather gains a +4 bonus to Diplomacy checks with gnomes
- A Goldfather gains a +2 bonus to Diplomacy checks with citizens of Lorrish (except Sugarberg)
- The above bonuses shall not apply if the Goldfather is not wearing his holy vestments (the symbol of his deity must be obvious). At the same time, this can cause negative reactions with opposed religions or evil gnomes and is subject to modification per the module.
- Access to purchase the following items at normal price: Ghostblight (CA), Gravebane (AE), Holy Text (AE), Holy Water Sprinkler (LM), Liquid Sunlight (CS), Nerv (CS), Powdered Silver (CS), Priest's Bullet (LM), Restful Candle (AE), Sanctified (Du) armor or shield
- PC may use the honorific "Goldfather" or "Goldmother"
- **Special:** A Goldfather with at least 6 levels of paladin may petition the church for a special dispensation. Upon completion of a special ritual (costing the PC an additional 100 GP and 2 TUs), the paladin is granted the ability to summon a dire badger as his special mount (instead of a warhorse or warpony). This ritual must be performed annually, with the gold and TU costs paid at the start of each year (when the meta-org cert is renewed). The paladin is treated as one level lower than normal for the purpose of determining the mount's special abilities (bonus HD, natural armor bonus, etc.), but the creature otherwise follows the normal advancement rules for a paladin's Special Mount class ability. Also, if the mount takes damage during combat, the player must follow the rules for "Riding a Raging Dire Badger", as described on page 162 of *Races of Stone*.

**NOTE:** All bonuses granted by meta-orgs are considered Circumstance bonuses which do not stack with bonuses granted by other meta-orgs (unless otherwise specified). See the latest edition of the VMCS for additional rules regarding this and other meta-organizations.

This AR does not count when determining Adventure, Regional, Metaregional, or Core access.

GP

Starting GP

#### Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

- GP

Lifestyle Costs

GP

Subtotal

- GP

Added GP Costs

GP

FINAL GP TOTAL