



This Record Certifies that



Play Notes:

- First Joined AR # \_\_\_\_\_
- Renewed AR # \_\_\_\_\_
- Promoted AR # \_\_\_\_\_
- Left AR # \_\_\_\_\_

Adventure Record#

598 CY

ORGANIZATION

LEVEL OF ORGANIZATION & Annual Costs

Played by \_\_\_\_\_  
Player RPGA #

Is a Member of  
**The Church of St. Cuthbert**  
 A Meta-Organization of Veluna

Home Region \_\_\_\_\_

Event: \_\_\_\_\_ Date: \_\_\_\_\_

DM: \_\_\_\_\_  
Signature RPGA #

The **Church of St. Cuthbert** is the second largest church in Veluna, counting about 15% of Veluna's population among its number. The Church's tenets of order and strength appeal to many who find Rao's worship too introspective, and St. Cuthbert's influence has recently grown stronger because of the recent conflict with Herion (and because the Grand Marshal in charge of Veluna's army is a Cuthbertine). There is no animosity between this and other churches, however. St. Cuthbert's priests in Veluna help enforce the laws, keep the peace, and destroy evil wherever it appears. The Church's main temple is located in Falsridge, though most every town has a shrine of some sort to the Cudgel.

**Requirements to become an Initiate:**

- Resident of Veluna
- Alignment: Lawful good or lawful neutral
- Must worship St. Cuthbert
- At least one level of Cleric or Paladin
- Skills: Knowledge (religion) 3 ranks, Profession (law) 1 rank
- 3 Time Units a year (religious and military training)

**Initiate**

3 TUs annually

**Cudgel**

**Mace**

**Benefits of Membership:**

- May claim sanctuary in any temple of St. Cuthbert in Veluna
- An Initiate is considered to be Class 1 for determining cost and eligibility for spells from a temple or priest of St. Cuthbert in Veluna.
- An Initiate gains 1 Influence point with the Church of St. Cuthbert while in region.
- An Initiate gains a +1 bonus to Diplomacy checks with worshippers of St. Cuthbert.
- The above bonus shall not apply if the Initiate is not wearing his holy vestments (his symbol of St. Cuthbert must be obvious). At the same time, this can cause negative reactions with opposed religions and is subject to modification per the module.
- Upon acceptance into the Church hierarchy, the new member receives a Holy Text (AE), Holy Water Sprinkler (LM) and Candelabra (AE) for free.
- Access to purchase the following items at normal price: Focusing Candle (CA), Gravebane (AE), Priest's Bullet (LM), Restful Candle (AE)
- 50% discount on standard lifestyle upkeep while in region
- PC may use the honorific "Initiate"

**NOTE:** All bonuses granted by meta-orgs are considered Circumstance bonuses which do not stack with bonuses granted by other meta-orgs (unless otherwise specified). See the latest edition of the VMCS for additional rules regarding this and other meta-organizations.

This AR does not count when determining Adventure, Regional, Metaregional, or Core access.

Starting GP

**Lifestyle**

- None
- Standard (12 gp x TU)
- Rich (50 gp x TU)
- Luxury (100 gp x TU)

- \_\_\_\_\_ GP

Lifestyle Costs

Subtotal

Added GP Costs

FINAL GP TOTAL

TU

Starting TU

3 TU

TU Cost

- TU

Added TU Costs

TU REMAINING

XP

Starting XP

- XXXXXX XP

XP lost or spent

XP

Subtotal

+ XXXXXX XP

XP Gained

XP

FINAL XP TOTAL