



This Record Certifies that



Play Notes:

- ☐ First Joined AR # _____
- ☐ Renewed AR # _____
- ☐ Promoted AR # _____
- ☐ Left AR # _____



Adventure Record#

598 CY
ORGANIZATION

LEVEL OF
ORGANIZATION
& Annual Costs

Played by _____
Player _____ RPGA # _____

Is a Member of
The Church of Pelor
A Meta-Organization of Veluna

Home Region _____

Event: _____ Date: _____

DM: _____

Signature

RPGA #

The **Church of Pelor** contains most followers of the Sky Father in Veluna. For the most part, this consists of priests and paladins of Pelor, though favored souls of Pelor and Pelor-worshiping healers have recently had membership in the church opened by Brother-Regent Solinaar Hallas. Brother-Regent Hallas has taken over leadership of the church at the request of High Matriarch Sarana, who has become inexplicably ill as of late. In contrast to Veluna's more prominent faiths, which have increasingly focused on foreign dangers and rooting out internal threats, Brother Hallas has directed those who follow the Shining One to put of the bulk of church resources toward meeting the needs of the common people of the Vale. Wandering Pelorite priests have become an increasingly common sight outside the Diocese of Falsridge, prompting some concern from clergy of more established faiths.

Requirements to become a Father:

- Resident of Veluna
- Alignment: Neutral good or lawful good
- Must worship Pelor
- At least 10 levels combined of Cleric, Favored Soul, Healer, Paladin, or Radiant Servant of Pelor
- Skills: Heal 8 ranks, Knowledge (religion) 10 ranks
- 8 Time Units per year (divided between service projects and ministry duties)
- 1 Year service as a Brother
- Must tithe 10% of all money earned in an adventure, either donating it to the church or giving it directly to those in need
- Must uphold the tenets of Pelor at all times – especially kindness, mercy, and compassion. Gross violations of these tenets may result in expulsion from the church.

Acolyte

Brother

Father

8 TUs annually;
10% tithe on all earnings

TU

Starting TU

8 TU

TU Cost

- TU

Added TU Costs

TU REMAINING

TU REMAINING

XP

Starting XP

- XXXXXX XP

XP lost or spent

XP

Subtotal

+ XXXXXX XP

XP Gained

XP

FINAL XP TOTAL

Benefits of Membership:

- May claim sanctuary in any temple of Pelor in Veluna
- A Father is considered to be Class 1 for determining cost and eligibility for spells from a temple or priest of Pelor in Veluna.
- A Father gains a +4 bonus to Diplomacy checks with worshippers of Pelor.
- A Father gains a +2 bonus to Diplomacy checks when dealing with citizens of Falsridge.
- A Father gains a +1 bonus to Diplomacy checks with Velunan NPCs with Commoner levels.
- The above bonuses shall not apply if the Father is not wearing his holy vestments (his symbol of Pelor must be obvious). At the same time, this can cause negative reactions with opposed religions and is subject to modification per the module.
- Access to purchase the following items at normal price: Double Mace (A&E), Focusing Candle (A&E), Frostwine (A&E), Ghostblight Capsule (CAD), Gravebane (A&E), Healer's Balm (CAD), Quicksilver Capsule (CAD), Percolator (A&E), Priest's Bullet (LM), Restful Candle (A&E), Sparker (A&E), Weapon Capsule Retainer (CAD)
- Access to purchase the following items at a 20% discount: Antitoxin (PHB), Healer's Kit (PHB)
- Access to the following alternate class features: Deity's Favor (PH2), Divine Restoration (DS), Divine Spirit (DS), Pool of Healing (CC)
- Each time a Father gains a level in the Healer class, he may choose one spell from the following list to add to his list of spells known (all SpC): *close wounds, faith healing, fortunate fate, mass restoration, positive energy aura, stabilize*
- Free standard lifestyle upkeep while in region
- PC may use the honorific "Father" or "Mother"
- Fathers are considered to be sanctioned by the Church for the purpose of meeting the special requirement for access to the **Sacred Exorcist** prestige class.

NOTE: All bonuses granted by meta-orgs are considered Circumstance bonuses which do not stack with bonuses granted by other meta-orgs (unless otherwise specified). See the latest edition of the VMCS for additional rules regarding this and other meta-organizations.

This AR does not count when determining Adventure, Regional, Metaregional, or Core access.

GP

Starting GP

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

- GP

Lifestyle Costs

GP

Subtotal

XXXXXX GP

Added GP Costs

GP

FINAL GP TOTAL