



This Record Certifies that

Played by \_\_\_\_\_  
Player \_\_\_\_\_ RPGA # \_\_\_\_\_

Is a Member of  
***The Church of Heironeous***  
A Meta-Organization of Veluna



#### Play Notes:

- ☐ First Joined AR # \_\_\_\_\_  
☐ Renewed AR # \_\_\_\_\_  
☐ Promoted AR # \_\_\_\_\_  
☐ Left AR # \_\_\_\_\_

Home Region \_\_\_\_\_

Event: \_\_\_\_\_ Date: \_\_\_\_\_

DM: \_\_\_\_\_  
Signature \_\_\_\_\_ RPGA # \_\_\_\_\_



Adventure Record#

**598 CY**  
**ORGANIZATION**

**LEVEL OF**  
**ORGANIZATION**  
& Annual Costs

The **Church of Heironeous** is rather new in Veluna but has been gaining strength fast since the start of the Greyhawk wars and the recent conflict with Herion. Worship of Heironeous is centered in the Diocese of Whitehale and the northern Veluna border area, though there is a temple in Devarnish as well. The Church contains all priests and paladins of Heironeous in Veluna. Unlike other churches though, Heironeous welcomes other classes into his flock and rogues and wizards hold special status in the church.

#### Requirements to become an Initiate:

- Resident of Veluna
- Alignment: Lawful good, neutral good, or lawful neutral
- Must worship Heironeous
- At least one level of Cleric or Paladin
- Skills: Knowledge (religion) 3 ranks, Ride 1 rank
- 3 Time Units a year (religious and military training)

#### Initiate

3 TUs annually

#### Crusader

#### Sentinel

#### Benefits of Membership:

- May claim sanctuary in any temple of Heironeous in Veluna
- An Initiate is considered to be Class 1 for determining cost and eligibility for spells from a temple or priest of Heironeous in Veluna.
- An Initiate gains 1 Influence point with the Church of Heironeous while in region
- An Initiate gains a +1 bonus to Diplomacy checks with worshippers of Heironeous.
- The above bonus shall not apply if the Initiate is not wearing his holy vestments (his symbol of Heironeous must be obvious). At the same time, this can cause negative reactions with opposed religions and is subject to modification per the module.
- Upon acceptance into the Church hierarchy, the new member receives a Holy Text (AE), Holy Water Sprinkler (LM) and Candelabra (AE) for free.
- Access to purchase the following items at normal price: Focusing Candle (CAD), Gravebane (AE), Priest's Bullet (LM), Restful Candle (AE)
- 50% discount on standard lifestyle upkeep while in region

**NOTE:** All bonuses granted by meta-orgs are considered Circumstance bonuses which do not stack with bonuses granted by other meta-orgs (unless otherwise specified). See the latest edition of the VMCS for additional rules regarding this and other meta-organizations.

This AR does not count when determining Adventure, Regional, Metaregional, or Core access.

GP

Starting GP

#### Lifestyle

- ☐ None  
☐ Standard (12 gp x TU)  
☐ Rich (50 gp x TU)  
☐ Luxury (100 gp x TU)

- GP

Lifestyle Costs

GP

Subtotal

XXXXXX GP

Added GP Costs

GP

FINAL GP TOTAL

TU

Starting TU

3 TU

TU Cost

- TU

Added TU Costs

TU REMAINING

XP

Starting XP

- XXXXXXXX XP

XP lost or spent

XP

Subtotal

+ XXXXXXXX XP

XP Gained

XP

FINAL XP TOTAL